

## SKILLS

Alchemy	<input type="checkbox"/>
Athletics	<input type="checkbox"/>
Bureaucracy	<input type="checkbox"/>
Ciphers	<input type="checkbox"/>
Close Combat	<input type="checkbox"/>
Craftsmanship	<input type="checkbox"/>
Disguise	<input type="checkbox"/>
Driving	<input type="checkbox"/>
Endurance	<input type="checkbox"/>
Engineering	<input type="checkbox"/>
Firearms	<input type="checkbox"/>
Gabble	<input type="checkbox"/>
Heavy Weapons	<input type="checkbox"/>
Interrogation	<input type="checkbox"/>
Medicine	<input type="checkbox"/>
Sabotage	<input type="checkbox"/>
Stealth	<input type="checkbox"/>
Survival	<input type="checkbox"/>
Tracking	<input type="checkbox"/>

VITAL ELEMENTS NAME


INJURIES

SPECIAL TECHNIQUES

## ASSETS

Library	<input type="checkbox"/>	▶
Rank	<input type="checkbox"/>	▶
Standing	<input type="checkbox"/>	▶
Wealth	<input type="checkbox"/>	▶